

Yara Khoury

Producer, Product and Team Lead



San Francisco United States
(California)

CONTACT

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ABOUT ME

History of releasing highly innovative and creative products thanks to a deep understanding of and passion for the creative process.

Large scale production management, with 8 years experience producing console/PC games that require 2+ years, and distributed teams of 40-400 people to make.

Refined relationship-building skills, and experience creating collaborative environments, and building highly performing teams.



Twitter



LinkedIn

EXPERIENCES

Head Of Games

Outpost Games - August 2016 to April 2018 - United States - California



- ▶ Joined Outpost to help make games as much fun to watch as they are to play.
- ▶ Joined as Senior Producer, promoted rapidly to Head of Games after successfully leading the team to deliver an MVP that propelled SOS #3 on the Twitch charts, all driven by organic growth.

Producer

Electronic Arts - Visceral Games - June 2010 to August 2016 - Full-time - Redwood City - United States - California



Joined as Assistant Producer, promoted rapidly to Associate, then Producer. I focused on product execution, and owned bigger chunks of the games' experience over time.

SKILLS

Product Strategy

- ▶ Roadmap Planning
- ▶ Backlog Management
- ▶ Budget and P&L Management

Leadership & Management

- ▶ Team Culture and Leadership
- ▶ Cross Disciplinary Teams' Management
- ▶ Career Management and Coaching
- ▶ Recruiting and Hiring

Production

- ▶ Production Planning and Management
- ▶ External Partners Relations and Negotiations
- ▶ Agile and Waterfall Methodologies
- ▶ Scheduling, Tracking and Reporting using Jira, Shotgun, Excel, Gsuite

INTERESTS

Video games

- ▶ Action/adventure/RPGs: GTA series, Uncharted, Last of Us, Zelda, Horizon Dawn, Final Fantasy series, God of War 3, Bioshock series, Tomb Raider series,
- ▶ Shooters: Overwatch, Far Cry series, Battlefield series, PUBG, H1Z1, SOS
- ▶ Platformers: Mario series, Rayman series, Limbo, Inside, Ori and the Blind Forest, Braid, Portal
- ▶ Mobile: Hearthstone, Clash of Clans, Candy Crush, Alto, Monument Valley, Angry Birds
- ▶ Indie: Journey, Flower, Brothers, Stanley Parable, Gone Home, Dear Esther, What Remains of Edith Finch, Papers Please, Gorogoa, Her Story

EDUCATION

MBA

UNIVERSITY OF CINCINNATI

2009 to 2010

Masters in Management

AUDENCIA NANTES SCHOOL OF MANAGEMENT

2006 to 2010